

# Package ‘GomoGomonoMi’

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**Type** Package

**Title** Animate Text using the 'Animate.css' Library

**Version** 0.1.0

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**Description** Allows the user to animate text within 'rmarkdown' documents and 'shiny' applications.  
The animations are activated using the 'Animate.css' library. See <<https://animate.style/>> for more information.

**License** MIT + file LICENSE

**Encoding** UTF-8

**LazyData** true

**Imports** htmltools, glue

**RoxygenNote** 7.1.0

**URL** <https://github.com/feddelegrand7/GomoGomonoMi>

**BugReports** <https://github.com/feddelegrand7/GomoGomonoMi/issues>

**NeedsCompilation** no

**Repository** CRAN

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## Contents

available_animations . . . . .	2
gomo_gomo_no . . . . .	2
use_gomo . . . . .	3

<b>Index</b>	<b>5</b>
--------------	----------

available\_animations    *Displaying the Available Animations*

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**Description**

The function displays a list of the available animations from the Animate.css library

**Usage**

```
available_animations()
```

**Value**

a list of the available animations by type of animation

**Examples**

```
available_animations()
```

---

gomo\_gomo\_no            *Generate Animated Text*

---

**Description**

The function animates text using the Animate.css library

**Usage**

```
gomo_gomo_no(  
  text,  
  level = "#",  
  animation = "bounce",  
  repeating = 1,  
  delay = 0,  
  duration = "slow",  
  color = "black"  
)
```

**Arguments**

text	The text that should be animated
level	The Markdown level of the text, available are : #, ##, ###, ####, #####, #####, text. Default to "#"
animation	The type of animation. Default to "bounce".
repeating	Number of times the animation is repeated (from 1 to 3). Default to 1
delay	Time before triggering the animation (in seconds). Default to 0
duration	The speed of the animation, available choices are: "slow", "slower", "fast", "faster". Default to "slow"
color	the color of the animated text

**Value**

animated text

**Examples**

```
# Put use_gomo() at the beginning of your Rmd Document or Shiny App (UI)
use_gomo()

# Then call gomo_gomo_no() wherever you want to animate your text

gomo_gomo_no(text = "I Love Chocolate !!!!", level = "###", animation = "tada")
```

---

use\_gomo

*Enable the Animate.css Library*

---

**Description**

The function activates the capabilities of the animate.css library using its CDN. It should be run at the beginning of the document.

**Usage**

```
use_gomo()
```

**Value**

called for the side effect of activating the animate.css library

**Examples**

```
# Put the function at the beginning of your Rmd document or Shiny app (UI)
```

```
use_gomo()
```

# Index

`available_animations`, [2](#)

`gomo_gomo_no`, [2](#)

`use_gomo`, [3](#)